

Jesus as a Boy Game

Materials: a piece of chalk, a small stone, and questions about Jesus as a boy (You can also put a hopscotch pattern on an old sheet with markers and have the players take their shoes off to hop in their socks. You can even make the hopscotch pattern with masking tape on the floor or carpet).

Directions: Draw connecting squares (a hopscotch pattern) with a piece of chalk on the floor (the younger the player, the easier the hopscotch course). On certain squares have a question mark. Make sure the squares are a little bigger than the player's feet.

The first player tosses a marker which is typically a stone, coin or bean bag into the first square. The marker must land completely within the designated square and without touching a line or bouncing out. The player then hops through the course, skipping the square with the marker in it. Single squares must be hopped on one foot. For the first single square, either foot may be used. Side by side squares are straddled, with the left foot landing in the left square, and the right foot landing in the right square. Optional squares marked "Safe" "Home" or "Rest" are neutral squares, and may be hopped through in any manner without penalty. When players reach the end of the court, they turn around and hop back through the court, moving through the squares in reverse order and stopping to pick up the marker on the way back (and hops in the square). Upon successfully completing the sequence, the player continues the turn by tossing the marker into square number two, and repeating the pattern. If the square has a question mark on it, the player has to answer a question before they can do the course. If they are right, they get to hop through the course. If they are wrong, it is the next player's turn.

If while hopping through the court in either direction the player steps on a line, misses a square, or loses balance, the turn ends. Players begin their turns where they last left off. The first player to complete one course for every numbered square on the court wins the game.

*Demonstrate how to play so the players fully understand.

*Use a bean bag (it does not roll, bounce, etc.) as a marker for younger students.

References: <http://en.wikipedia.org/wiki/Hopscotch>

How to Play Hopscotch and Patterns

<http://www-cs.canisius.edu/~salley/Articles/hopscotch.html>

<http://library.thinkquest.org/J0110166/hopscotch.htm>

Examples for Questions:

What town was Jesus born in? Bethlehem

Was Jesus born in a hospital like you? No

Jesus was born in a house. True or false? False

What town did Jesus grow up in? Nazareth

How old was Jesus when Mary and Joseph took him to Jerusalem for the Feast of the Passover?

Twelve

What is this Feast of the Passover? It is a festival reminding them that God had freed his people from slavery in Egypt all those years ago.

When the festival was over, Mary and Joseph joined the other families going back to Nazareth.

Where did they think Jesus was during this time? They thought Jesus was in the crowd with other boys.

When did Mary and Joseph realize that Jesus was missing? When they stopped in the evening to camp for the night and to have a meal.

Where did Mary and Joseph go when they couldn't find Jesus? They hurried back to Jerusalem.

How many days did Mary and Joseph search for Jesus in the city? 3 days.

Where did they find Jesus? In the Temple.

What was Jesus doing? He was sitting with the Temple teachers, listening to them and asking questions.

What did Jesus say to his parents when they found him? I'm sorry I have caused so much trouble. But didn't you know you would find me in my Father's house?

Example of hopscotch pattern you can use:

