

# Tower of Babel Jenga Game

**Preparation:** Stack tower according to Jenga directions. Put question cards in a small basket nearby. Use another basket for discards. (Use only the cards that reflect your student's abilities.)

**Directions:** Players take turns by drawing a card and asking the player to their left a question about the Tower of Babel. If the player does not answer the question correctly, they must carefully remove a block with one hand (you can switch hands whenever you wish) from anywhere BELOW the highest completed story. Then stack it on top of the tower, at right angles to the blocks just below it. If the player answers the question correctly, the player that asked the question must remove one block from the tower. Play continues clockwise. As the game proceeds and the weight of the tower shifts, some blocks become looser than others and are easier to remove. You can touch other blocks to find a loose one - but if you move a block out of place, you must fix it (using one hand only) before touching another block. While stacking, always complete one 3 - block story before starting a higher one. Your turn ends 10 seconds after you stack your block-or as soon as the player to your left touches a block. The last player to take a turn without making the Tower of Babel fall wins the game.