

Introduction: Making the right decisions in life is hard to do, but if you let Jesus be your guide and think, "What Would Jesus Do?" it will make it a lot easier.

Directions: Put the Game Cards in a small basket near the game board. Place your markers at START. The player spins the spinner and follows the directions. If you spin to move ahead 3, 4, or 5, you move ahead that many spaces. During your turn be careful because if you place your marker on any space in the maze you must continue in that path even though it might be the wrong way to go. On your next turn however, you can change directions and get on the right path to FINISH. If the player spins WWJD you draw a Game Card and read it out loud. The Game Card might have a "What Would Jesus Do" (WWJD) situation and you must tell what the right thing for you to do if you were in that predicament. If you are correct, you move ahead 3. If you are not correct, you stay where you are. The Game Card might also have a colored square on it that the player must move his marker to and continue playing the game from (don't loose your temper because that's not what Jesus would do). The first player to FINISH wins. Continue playing to find out who comes in second, third, fourth, etc. place.

\*All graphics/images/clipart etc. used on this game are not my own and are from various internet sources.